

DIPLOPHOBIA

DIPLOMANIA Supplement -- Games Bureau Diplomacy Division 'zine --- Issue Number 14
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 Postal Diplomacy Games PAA(1965V), PCA(1966F), PDB(1966Eh/1966St), PEA(1966K), PFC
(1966T), PGD(1966Gj/1966Ut), PHC(1966AS), PIC(1966AT), PJC(1966AZ), PKC(1966BD),
PLC(1967B), PME(1967Fv/1967M), PNC(1967I), POC(1967N), PPC(1967AC), PQC(?),
PRC(?), PSC(?) --- THIS is war!!

ALL GAMES

The Players -- A complete roster appeared in DIPLOPHOBIA #12. Changes since then are as follows:

Alexander, Charles -- Delete entire entry; out of games KC, LC.
 Budd, Paul (CoA) -- 608 West Fairmount, State College, Pa., 16801 -- also, add PC, RC.
 Chalker, Jack -- Delete PC; add RC.
 Dobson, Michael -- Add EA, FC, HC.
 Forlines, Bill -- Delete entire entry; out of games FC, LC, ME.
 Glavic, Ron -- Add SC.
 Griffin, Tom -- RC -- 115 East 9th St., Apt. 16H, NY, NY, 10003.
 Greene, Jack, Jr. (CoA) -- Jewett Hall, Rm. 312, Whitman College, Walla Walla, Wash. -- also, add SC.
 Haldeman, Jack -- Delete entire entry; out of games EA, HC, ME.
 Harrison, Cole -- SC -- 3611 Spring St., Chevy Chase, Md., 20015 (654-0349).
 Houghton, Jim (CoA) -- Box 1368, Amherst College Sta #2, Amherst, Mass., 01002 -- also, add SC.
 Latimer, James, III (CoA) -- Merrimack College, N. Andover, Mass., 01845.
 Leitch, Paul (CoA) -- 451 Buckminster Drive, Apt. 208, Winsor Gardens, Norwood, Mass., 02062.
 Mebane, Banks -- Delete CA.
 Muhlhauser, Fritz, III (CoA) -- 920 West Cullom Ave., Chicago, Ill., 60613 (312-GR7-3578) -- also, delete HC.
 Olive, David -- SC -- 1/6th Artillery, HQ Bn, Medic, Ft. Hood, Texas, 76546.
 Nemeth, Gary -- RC -- 4594 W. 223 St., Fairview Park, Ohio, 44126.
 Scholti, Chuck -- RC -- 4127 West 220 St., Fairview Park, Ohio, 44126.
 Shagrin, Richard (CoA) -- 4317 Densmore North, Seattle, Wash., 98103.
 Stokely, Ray -- RC -- 2419 Seminary Rd., Silver Spring, Md., 20910.
 Tretick, Buddy -- Add LC, MC, RC, SC.
 Reiter, Bob -- SC -- 6201 Westchester Rd., Wash., D.C., 20031.
 In addition, add DB after the following names: Hoheisel, Weston, Huff, Carey, Latimer, and Lebling.
 If your address has changed since the publication of the roster in #12, and we don't have the change above, you'd better let us know -- DIPLOMANIA #18 is coming out soon....

Replacement Players -- Munroe, Zelazny, and Houghton have asked for replacement spots in DIPLOPHOBIA. Anyone else who is interested send us your name and we will add you to the list. We are not asking for replacement moves for most of the persons who missed moves this time, in the expectation (with fingers crossed) that they won't let us and the other players down and will get their moves in on time. Nonetheless, anyone who wants to send in moves for any of the countries for which moves were missed in this issue is welcome to do so, just in case. In particular, we would like replacement moves for Alexander (TURKEY) in PLC and for Haldeman (RUSSIA) in PME, and for each of the countries in PRC and PSC, to be on the safe side. It's still 6-6 on dropping the replacement rule. We will have our decision, and a discussion of replacement player rules in general, in DIPLOMANIA 18. (see p.10)

PAA (Variant-Regular Diplomacy Game #1) --

The Players, Rules and Board -- See DIPLOPHOBIA #'s 1 and 7.

AUTUMN, 1909 retreat -- GER: A Lvn (R) Pru.

WINTER, 1909 builds/removals -- ENG: (B) F Lon; ITA: (R) A Tri; GER: (B) A Ber.

Positions at end of WINTER, 1909 -- ENG (Clark): A Gas; F's Nwy, NAT, Mid, Lon, Spa(SC) (6); GER (Kuch): A's Pru, Sil, Mun, Par, Bur, Fin, Ber; F Bot (8); ITA (Mebane): A's Vie, Boh, Pie, Mar; F's Tyn, WMe, Por, Tun (8); TUR (Huff): A's Ser, Bud, Gal, Ukr, War, Lvn, Mos, StP; F's Gre, Bla, Aeg, EMe (12).

Propaganda --

Rome -- Germany has nerve, talking about deceit. What about its aid to England?

Deadline for SPRING, 1910 moves -- Noon, Tues., October 17.

PCA (Variant-Regular Diplomacy Game #2) --

The Players, Rules and Board -- See DIPLOPHOBIA #'s 1, 2, and 6.

AUTUMN, 1907 retreat -- FRA: No orders rec'd; GM removes retreating A Bre.

WINTER, 1907 builds/removals -- ENG: (B) A Lon; (B) F Edi; (B) F Lvp; GER: No orders rec'd; GM removes A Ruh; OOG; ITA: No orders rec'd, so no builds; TUR: (B) F Con.

Positions at end of WINTER, 1907 -- A-H (Mebane): None; OOG; ENG (Mazor): A's Kie, Lon; F's Mid, Bre, Bel, Hol, Lvp, Edi, NtS, Nwy; A Fin (11); FRA (Huff): A Pic (1); GER (Lebling): None; COG; ITA (Latimer): A's Ser, Bud, Gal, Boh, Tyo, Bur; F's Spa(SC), Ion, Gre, Aeg (10); RUS (Hoheisel): A Ber (1); TUR (Weston): A's Rum, Ukr, War, Lvn, StP, Smy; F's Con, Bul(SC), Bla (9).

Propaganda -- None.

Error in DIP #13 -- Under S.S. held, opp. ENG, change "((10))" to "((11))".

Deadline for SPRING, 1908 moves -- Noon, Tues., October 17.

PDB (3x3 Team Game) --

The Players, Rules and Board -- See DIPLOPHOBIA #'s 1-5.

SUMMER, 1875 retreat -- A-H: No orders rec'd; GM removes retreating A Sil.

FALL, 1875 moves --

FEG's: ENG (Hoheisel) -- A Fin-Lvn; A StP (S) GER A Lvn-Mos; F Bot (C) A Fin-Lvn; F Bar (S) A StP; F Ska-Swe; F EnC-Mid.

GER (Huff) (C) -- A Lvn-Mos; A Sil-War; A Mun (H); A Kie-Ber; F Bal-Pru.

FRA (Weston) -- No orders rec'd; A's Ruh, Pie, Tus, F's Tun, WMe, Lyo, Mar stand.

RAT's: A-H (Latimer) -- No orders rec'd; A's Boh, Tyo, Ven, Rom, F's Tri, Adr stand.

RUS (Lebling) (C) -- A Arm-Sev; A Mos (S) A War-Lvn (dislodged, must retreat to Ukr or off board); A War-Lvn; A Gal-War; F Gre-Ion.

TUR (Carey) -- No orders rec'd; A Apu, F's Nap, Ion stand.

Supply Centers held at end of AUTUMN, 1875 (retreat does not affect count) --

FEG's: ENG -- Edi, Lvp, Lon, Nwy, StP, Swe (stands pat). (6)

FRA -- Bel, Bre, Mar, Par, Por, Spa, Tun (stands pat). (7)

GER -- Ber, Den, Hol, Kie, Mun, Mos (may build one unit). (6)

RAT's: A-H -- Bud, ~~Gre~~, Rom, Ser, Tri, Ven, Vie (stands pat; one unit was destroyed in battle SUMMER 1875). (6)

RUS -- Bul, Con, ~~Vie~~, Rum, Sev, War, Gre (~~may build one unit~~ to replace one dest. in battle SPR 75 -- oops! no place to build, so stands pat). (6)

TUR -- Ank, Nap, Smy (stands pat). (3)

Supply center count is now FEG's 19, RAT's 15.

Victory criterion is 25 units on board at completion of WINTER season.

Deadline for AUTUMN, 1875 retreat (RUS: A Mos) and WINTER, 1875 builds/removals -- Noon, Tues., Oct. 17.

Propaganda (almost forgot it) --

London -- The FEG's offer Turkey her total freedom; in return she must move on the offensive against Russia and/or Austria.

London -- A task force of new English warships is enroute to the Mediterranean to help in mopping-up exercises with the French against Austria.

PEA (Variant-Regular Diplomacy Game #4) --

The Players, Rules and Board -- See DIPLOPHOBIA #'s 1, 2, and 5. Dobson in TUR.

SUMMER, 1906 retreats -- FRA: A Bel (R) Ruh; TUR: A Sev (R) Arm; A Bul (R) Con; F Aeg (R) Smy.

Positions at end of SUMMER, 1906 -- A-H (Lebling): A's Gal, Bud, Tri, Rum, Bul, Gre, Ven; F's Adr, Ion, Aeg (10); FRA (Mazor): A's Gas, Mar, Pic, Ruh, Edi; F's EnC, Lon, Yor, Spa(SC) (9); GER (Latimer): A's Mun, Mos, StP, Sev, Pru, Hol, Pie; F's NtS, Bel, Hel (10); TUR (Dobson): A's Arm, Con, Lvn; F's Bla, Smy (5).

GM Note -- The Koning ruling in DIPLOPHOBIA #13 that the TURKISH units which were dislodged during SPRING, 1906 battles were not allowed to retreat because no SPRING, 1906 move-orders had been received from TURKEY was inconsistent with DIPLOPHOBIA policy. We do allow retreat-orders from players who fail to submit move-orders, and, we might note, we also count retreat-orders as "moves" when it comes to counting missed moves -- i.e., if a person misses two "moves" in a row, retreats, builds, and removals included, he is out of the game under the current replacement rule (which may shortly be changed -- see DIPLOMANIA #18). We therefore wrote to Dobson, who was the PEA replacement player, and asked him to submit retreat orders for TURKEY, which he did. Now, since some of you (AUSTRIA and GERMANY in particular) may want to change your FALL, 1906 orders in light of the TURKISH retreats, we are holding off publication of the FALL, 1906 orders until DIPLOPHOBIA #15. Any of you who wish may resubmit your moves, or simply tell us to go ahead and use the ones we already have. The same goes for your propaganda -- we'll use what you sent us unless you tell us not to or send us new propaganda (and if you send us new propaganda, please let us know whether it is to be used instead of or in addition to what we already have). And Dobson -- please resubmit a complete set of FALL moves for TURKEY.

Deadline for revisions to FALL, 1906 move-orders -- Noon, Tues., Oct. 17.

PFC (Regular Diplomacy Game #1) --

The Players, Rules and Board -- See DIPLOPHOBIA #'s 1, 2, and 8. Dobson in GER.

SUMMER, 1905 retreats -- FRA: No orders rec'd; GM therefore removes retreating A Spa and F Tun; GER: A Ber (R) Sil; RUS: No order rec'd; GM removes retreating F Rum.

Positions at end of SUMMER, 1905 -- A-H (Hoheisel): A's Boh, Tyo, Tri, Ser; F's Tun, Aeg (6); ENG (Gemignani): A Lvp; F Yor (2); FRA (Latimer): A Bur; F's EnC, Lyo (3); GER (Dobson): A's Sil, Bel; F's Edi, Hol (4); RUS (Muhlhauser): A's War, Ber, Mos, Bud, Vie; F's Kie, Bal, NtS (8); ITA (Huff): A's Ven, Pie; F's Mar, Spa(SC) (4); TUR (Lebling): A Rum; F's Bla, Con, Aeg (4).

GM Note -- See "GM Note" in game PEA, above. In light of the GERMAN retreat, anyone who wishes may send in revised move-orders and/or propaganda.

Deadline for FALL, 1905 move-order revisions -- Noon, Tues., Oct. 17.

PGD (3x3 Team Game with Wild-Card Player I) -- FEG'S VICTORIOUS!

AUTUMN, 1874 retreat -- RUS: Sink retreating F Rum.

WINTER, 1874 build/removal orders -- FRA: (B) F Bre; GER: (B) A Mun; (B) A Kie; (B) A Ber (Ber is already occupied); RUS: (R) A Pru; A-H: No orders rec'd; GM

4
removes F's Smy; TUR: No orders rec'd; GM removes A Smy. ((At this point, the FEG's have 20 units, the RAT's 11, and ITALY, the Wild-Card player, 3.))

Propaganda --

France -- The Royal House vacationing on the Riviera accepts the ignominious surrender of the "Rats", if it is their baseless will to offer such.

Russia -- I give up. -- signed, Alexis, Tsar of all the Russias, King of Sweden and Rumania, Prince of the Mongols, Sultan of Bulgaria, Emperor of Mongolia and Ruler of the Eastern Sea.

GM Note -- With the notice of surrender by RUSSIA and a statement of acceptance by FRANCE, all of the RAT's have formally surrendered, and all of the FEG nations have accepted their surrender. The Wild-Card player has failed to respond to the GM's request for clarification of his position, so the GM -- this being the W.C. players second miss in a row, declares ITALY in a state of anarchy, and awards victory to the FEG's. Names of players in this game and a synopsis of the game will be published in DIPLOMANIA #18.

PHC (Regular Diplomacy Game #2) --

The Players, Rules and Board -- See DIPLOPHOBIA #'s 2, 5, and 11. Dobson in RUS.

AUTUMN, 1904 retreats -- RUS: No orders rec'd; GM removes retreating A's Nwy and Vie.

WINTER, 1904 builds/removals -- ENG: (B) A Lon; FRA: (B) F Bre; (B) F Mar; GER: No order rec'd; GM removes A Boh; ITA: (B) F Rom; RUS: (R) A Pru; TUR: (B) A Con; (B) A Smy.

Positions at end of WINTER, 1904 -- A-H (Muhlhauser): None; OOG; ENG (Hoheisel): A's Lon, Nwy; F's NtS, Nwg, Den (5); FRA (Huff): A's Hol, Bel, Ruh, Mun, Bur; F's Tun, WMe, Mar, Bre (9); GER (Latimer): A Kie (1); ITA (Lebling): A's Tri, Vie; F's Tyn, Ion, Adr (5); RUS (Dobson): A's War, Sil, Bud, Ber; F's Swe, Bot (6); TUR (Greene): A's Con, Smy, Rum, Ser, Alb; F's Sev, EMe, Aeg (8).

Propaganda --

London -- Never in the history of man has such a transgressor aroused the anger of so many peoples at once.

Turkey -- And it came to pass on Dec. 28, old style, in the year of the Lord 1904, that the Sultan called on his people to gather before him and listen to what he would say. And so they gathered. They gathered in the hills and they gathered on the plains. They gathered in the cities and towns, and they gathered upon the seas. And then the Sultan went before them all and spoke unto them. And the Sultan said, "My people, many of you have sent away your brothers, your sons, and your fathers to fight in the Great War around us, and now I come before you to ask for but more sacrifice. To the north a threat still lingers, and our friends fight now a new one that has arisen to the west. These growths on our very selves and disfigurements to what Allah must view upon shall end, but only with you. And all gathered here must not forget, we live and we die, we suffer and we war for but one." ##### And it came to be that great hosts arose and they marched to do battle, and great numbers of the enemy were slain, but many of the faithful were bloody. And all those who died and who suffered, did so for but one. And all carried as they went to do battle but one thought, Allah Akbar!

Deadline for SPRING, 1905 moves -- Noon, Tues., Oct. 17.

PIC (Regular Diplomacy Game #3) --

The Players, Rules and Board -- See DIPLOPHOBIA #'s 2 and 5.

AUTUMN, 1904 retreats -- A-H: A Ven (R) Swi (GM removes retreating A Ven); GER: No order rec'd; GM removes retreating A War; RUS: F Swe (R) Ska.

WINTER, 1904 builds/removals -- A-H: (B) F Tri; (B) A Bud; ENG: (B) F Lvp; GER: (B) F Kie; RUS: (R) F Ska; (R) A War.

Positions at end of WINTER, 1904 -- A-H (Lebling): A's Bud, Ser, Tus, Sev; F's Ion, Nap, Tri (7); ENG (Huff): A StP; F's WMe, Mid, Lvp, Nwy, Bar (6); GER: A's Gas, Bur, Bel, Swe, Sil; F's Kie, Bal, NtS (8); ITA (Carey): A's Pie, Ven, Rom; F's Lyo, Spa(SC) (5); RUS (McIntyre): A's Mos, Ukr (2); TUR (Shagrin): A Bul; F's Aeg, Gre, EMe, Bla (5).

Propaganda --

Berlin -- Kaiser Fritz Von Rühkzack has ordered General "Bonzai" Schmellinger to fight to the last man in Warsaw. In the Kaiser's words, "Und dat includes you too, Herr Bonzai."

Warsaw -- General Schmellinger was asked to comment on the Kaiser's order for no retreat. "He could have given me contror ovah the new German fleet instead of ordering me to commit Hari Kari."

Brandenburg Forest -- It is rumored here that Rudolf Reindeer has left the forest and will accept command of the new German fleet. When last spoken to by the press Rudolf intimated that he was designing "a new outfit" to command every-one's attention. He also said that if he were given the command of the new German fleet he would authorize pastel-colored ships to "blend in with those gorgeous Northern sunsets, and those crazy Northern Lights, Baby".

Rome -- The Italian government wishes to inform the Czar of Russia that he should be looking for quarters for two: namely, himself and King Luciano I, who will be joining him presently unless the Austrians, British, and Germans decide not to "wop" it on him.

Vienna -- We hate to remind the Sultan of Lepanto, but he is getting awful uppity for a second-rate power. If he would offer suggestions instead of demands, there could be peace in the Inner Sea, and we could return to our homes.

Deadline for SPRING, 1905 moves -- Noon, Tues. Oct. 17.

PJC (Regular Diplomacy Game #4) --

The Players, Rules and Board -- See DIPLOPHOBIA #'s 4 and 11.

SPRING, 1905 moves --

A-H (Huff) -- A Bud (S) A Tri-Ser; A Vie (S) A Bud; A Tri-Ser; F Gre-Bul(SC).

ENG (Francis) -- F Bar-Nwy; A Fin (S) F Bar-Nwy; F StP(NC) (H); F NtS-Yor.

FRA (Lebling) -- A Bur (S) A Bel; A Bel (H); F Bre-Mid; A Pic-Wal; F EnC (C)
A Pic-Wal; A Wal-Yor; F Lvp-Cly.

GER (Latimer) -- No orders rec'd; A's Ruh, Boh, Sil, Den, F Hol stand.

ITA (Smythe) -- No orders rec'd; A Ven, F's Ion, Aeg, Nap stand (F Aeg is dislodged and must retreat to EMe or off board).

RUS (Munroe) -- F Swe-Bal; A Mos-Lvn; A Gal-Sil; A Rum-Gal; F Sev-Rum.

TUR (Bryant) -- F Con-Aeg; F Smy (S) F Con-Aeg; A Syr (H); A Bul-Gre; A Ser
(S) A Bul-Gre (dislodged, must retreat to Alb or off board).

Propaganda --

London -- "All hail King Rupert -- all hail the house of Stuart and the French liberators!" With these words came the Stuart restoration and the French navy to throw out the Saxe-Coburgs. King Rupert, once Prince of Bavaria and exile in France for his liberal views, was crowned King of the British Empire in Westminster Abbey as thousands cheered. Few were surprised when Rupert threw out the Saxe-Coburgs, and many clamor for a restoration of the Angevin Empire of the first Henrys. Emperor Napoleon IV of France only sits and smiles at the successes of the Holy Alliance.

No source given -- From here it appears that the next generation of English children will have French fathers.

Deadline for SUMMER, 1905 retreats (ITA: F Aeg; TUR: A Ser) and FALL, 1905 moves --
Noon, Tues., Oct. 17.

PKC (Regular Game #5) --

The Players, Rules and Board -- See DIPLOPHOBIA #5.

AUTUMN, 1903 retreat -- ENG: A Lvp (R) Cly.

WINTER, 1903 builds/removals -- A-H: No orders rec'd; GM removes F Alb; OOG;
ENG: (R) F Edi; (R) F Yor; FRA: (B) F Mar; GER: (B) F Ber; ITA: (B) A Ven;
(B) A Rom; RUS: (B) A StP; TUR: (B) F Con; (B) F Smy.

Positions at end of WINTER, 1903 -- A-H (Latimer): None; OOG; ENG (McIntyre):
A Cly (1); FRA (Prosnitz): A's Gas, Bur, Lon; F's Iri, Lvp, NtS, Mar (7); GER
(Lebling): A's Kie, Mun, Bel; F's Den, Ber, Ska (6); ITA (Dobson): A's Vie, Tri,
Ven, Rom; F's Ion, Tun (6); RUS (Gordon): A's Gal, War, Boh, Bud, StP; F's Sev,
Swe, Nwy (8); TUR (Uhr): A's Ser, Bul; F's Aeg, Smy, Con, Gre (6).

Propaganda --

Glen (CENSORED-OFFICIAL SECRETS ACT) -- The Royal 42nd, The Black Watch,
having been driven from Liverpool, is now prepared to make its last stand in the
Scottish Highlands. Colonel Upton Downs made this statement: "When I recruited
these lads and then raised this regiment, I had no idea that one day they would
have to fight a foreign oppressor in defense of Eng...uh...Britain. My boys know
these glens and craigs and mountains -- this is their home. We will fight until
the last soldier drops. Then and only then will I surrender. We shall not flag
or fail. We shall go on to the end, we shall defend our island, whatever the cost
may be, we shall fight on the beaches, we shall fight in the fields and in the
streets, we shall fight in the hills; we shall never surrender...er...you may quote me."

Inverness -- The King today declared his intention to proclaim Inverness, the
capital of the Highlands, the new capital of the Kingdom of Scotland. The King
stated that the Scottish Kingdom would encompass the Western Highlands and the Outer
Isles, all commonly known as Clyde now. Furthermore, he stated that since his army
would totally consist of Highland warriors, indigenous to the Highlands, and since
units are doubled on mountains, it would not need any old supply center and will be
equal to a unit with support in defense -- provided it never moves again. (High-
land warriors, even though fierce, courageous, and splendid fighters, get homesick
very easily.) ##### How about it, Ghod?

Inverness -- All Europe: The King of Scots asks the leaders of all the great
powers of Europe to guarantee the sovereignty of Scotland. He asks all lovers of
virtue, truth, freedom, &c, to help his tiny nation in this desparate hour. Pe-
tition Ghod! Threaten your neighbors! ##### And you, Italy: while I personally
believe the position I'm in now is due to my own stupidity, I will concede your
point if you help liberate Scotland from a foreign oppressor.

Vatican City -- John Koning: Hmmp! How crude can some people get?

Deadline for SPRING, 1904 moves -- Noon, Tues. Oct. 17.

PLC (Regular Diplomacy Game #6) --

The Players, Rules and Board -- See DIPLOPHOBIA #7. Tretick now playing GERMANY.
TURKEY open -- replacement player urgently needed to make FALL, 1903 moves.

SPRING, 1903 moves --

A-H (Bryant) -- A Rum (S) TUR A Arm-Sev (TUR A Arm not so ordered); F Gre (H);
A Ser (S) A Rum; A Gal-Sil; A Vie-Gal; A Bud (S) A Vie-Gal.

ENG (Carey) -- A Wal-Hol; F EnC (C) A Wal-Hol; F NtS (C) A Wal-Hol; A Bel (S)
A Wal-Hol; F Edi (S) F NtS.

FRA (Leitch) -- A Gas-Mar; A Bur (S) A Gas (A Gas ordered to move); A Bre (H).

GER (Tretick) -- A Den-Nwy; F Ska (C) A Den-Nwy; F Swe (S) A Den-Nwy; A Hol-
Bel (dislodged, must retreat to Kie, Ruh, or off board); F Hel-NtS.

ITA (Haramis) -- A Mar (H); A Ven-Pie; F Lyo (S) A Mar; A Tun-Spa; F WMe (C)
A Tun-Spa.

RUS (Mazor) -- F Bot-Bal; A War-Sil; A Ukr-War; F Sev (H).

TUR (OPEN) -- No orders rec'd; A's Con, Bul, Arm, F Bla stand.

Propaganda --

London -- The British government wishes to inform our dear friends the Italians

that, until the German threat to our security is no more, we must regretfully withdraw from the liberation of France (temporarily). We wish you best of luck in the coming campaign in Iberia.

Deadline for SUMMER, 1903 retreat (GER: A Hol) and FALL, 1903 moves -- Noon, Tues., Oct. 17.

PME (Calhamer 5-Man Diplomacy) --

The Players, Rules and Board -- See DIPLOPHOBIA #8. Tretick is now playing TURKEY. RUSSIA open -- replacement player urgently needed to make WINTER, 1902 removal, etc.

SUMMER, 1902 retreat -- RUS: No order rec'd; GM removes retreating F Rum (situation somewhat similar to that of TURKEY in PEA).

FALL, 1902 moves --

A-H (Swenson) -- A Ukr-Sev; A Rum (S) A Ukr-Sev; A Gal-War; A Ser-Bul (ref. DIPLOMANIA House-Rule 17); F Gre (S) A Ser-Bul (dislodged, must retreat to Alb, Ion, or off board).

ENG (Brooks) -- F NtS-Lon; A Den (H); F Nwy (H).

FRA (Muhlhauser) -- No orders rec'd; A's Spa, Bur, Bel; F's WMe, Lyo, EnC stand.

RUS (OPEN) -- No orders rec'd; A's War, Sil, Sev, F's Rum, Bot stand (A Sev is dislodged and must retreat to Mos, Arm, or off board).

TUR (Tretick) -- A Bul-Gre; F Aeg (S) A Bul-Gre; A Con-Bul; F Smy-Con.

Propaganda --

No source given -- What am I doing here?

Supply Centers held at end of AUTUMN, 1902 (retreats do not affect count) --

A-H -- Bud, ~~Gre~~, Ser, Tri, Vie, Rum, Sev (may build one unit). (6)

ENG -- Edi, Lvp, Lon, Den, Nwy (may build two units). (5)

FRA -- Bel, Bre, Mar, Par, Por, Spa (stands pat). (6)

RUS -- Mos, ~~Wm~~, StP, ~~Sev~~, War (remove one unit; 1 dest. SUM '02). (3)

TUR -- Ank, Bul, Con, Smy, Gre (may build one unit). (5)

Deadline for AUTUMN, 1902 retreats (A-H: F Gre; RUS: A Sev) and WINTER, 1902 build/removal orders -- Noon, Tues., October 17.

PNC (Regular Diplomacy Game #7)

The Players, Rules and Board -- See DIPLOPHOBIA #9.

FALL, 1902 moves --

A-H (Budd) -- A Bud (S) RUS A Ukr-Rum; A Gre-Bul; A Ser (S) A Gre-Bul; F Aeg-Smy; A Tri (H).

ENG (Haramis) -- F Ska-NtS; F EnC (S) F Ska-NtS; F Nwg-Nwy; A Yor panics (H).

FRA (Glavic) -- F Bel (H); A Mar-Spa; A Spa-Por; A Par-Bur.

GER (Gordon) -- F Hol-NtS; A Ruh-Bel; F Hel (S) F Hol-NtS; A Mun-Bur; A Kie-Den.

ITA (Muhlhauser) -- A Ven (S) A Pie; A Pie (S) A Ven; F Nap-Tyn; F Tun-WMe.

RUS (M. Miller) -- F Rum-Bla; F Sev (S) F Rum-Bla; A Ukr-Rum; F Swe-Ska; F Nwy (S) F Swe-Ska; A StP (S) F Nwy.

TUR (Gemignani) -- A Con-Bul; A Bul-Ser (dislodged and destroyed); F Bla-Rum (dislodged, must retreat to Arm or off board); F Ank-Bla.

Supply centers held at end of AUTUMN, 1902 (retreat does not affect count) --

A-H -- Bud, Gre, Ser, Tri, Vie, Bul, Smy (build 1, as only 1 s.s. open). (7)

ENG -- Edi, Lvp, Lon, ~~Nwy~~ (remove one unit). (3)

FRA -- Bel, Bre, Mar, Par, Por, Spa (may build two units). (6)

GER -- Ber, Den, Hol, Kie, Mun (stands pat). (5)

ITA -- Nap, Rom, Tun, Ven (stands pat). (4)

RUS -- Mos, Rum, StP, Sev, Swe, War, Nwy (may build one unit). (7)

TUR -- Ank, ~~Bul~~, Con, ~~Ser~~ (remove 1 unit; 1 dest. FALL, 1902). (2)

Propaganda --

Paris -- St. Petersburg: Withdraw from Norway!

Austria-Hungary -- Italy: Whoever is running your country, let there be peace between us.

London -- Only fools and Englishmen take on Russia and Germany. Now, if I could just figure out which I am....

London -- GM: Sorry about my remarks in #12. Peace? ((Peace. --GM))

Paris -- Constantinople: Best of wishes!

Lyon -- It was reported that local citizens celebrated a recent national holiday by burning the Kaiser in effigy.

Deadline for AUTUMN, 1902 retreat (TUR: F Bla) and WINTER, 1902 builds/removals -- Noon, Tues., Oct. 17.

POC (Regular Diplomacy Game #8) --

The Players, Rules and Board -- See DIPLOPHOBIA #10.

WINTER, 1901 builds -- A-H: (B) A Vie; ENG: No orders rec'd; stands pat; FRA: (B) F Bre; (B) A Par; (B) A Mar; GER: (B) A Ber; ITA: (B) F Nap; RUS: (B) A Sev; (B) A Mos; (B) A War; TUR: (B) F Smy.

Positions at end of WINTER, 1901 -- A-H (Ogle): A's Vie, Tri, Ser; F Gre (4); ENG (Latimer): A Yor; F's Nwy, Nwg (3); FRA (Dobson): A's Mar, Par, Spa, Mun; F's Bre, Por (6); GER (Huff): A's Ber, Kie, Bel; F Den (4); ITA (Prosnitz): A's Ven, Tyo; F's Tun, Nap (4); RUS (Lebling): A's Sev, Rum, Bud, War, Mos; F's Bla, Swe (7); TUR (Muhlhauser) -- A's Ank, Bul; F's Smy, Con (4).

Propaganda --

France -- Germany: In the interests of our wine crops, how about a non-aggression pact? Munich is not Rheinwein country. Only Kiel is.

St. Petersburg -- We're coming, don't worry.

Deadline for SPRING, 1902 moves -- Noon, Tues., Oct. 17.

PPC (Regular Diplomacy Game #9) --

The Players, Rules and Board -- See DIPLOPHOBIA #'s 10, 11. Budd now in ITALY.

WINTER, 1901 builds -- A-H: (B) F Tri; (B) A Bud; ENG: (B) F Lon; FRA: (B) A Par; (B) F Bre; (B) F Mar; RUS: (B) A Mos; TUR: (B) F Con; (B) F Ank.

Positions at end of WINTER, 1901 -- A-H (Tretick): A's Bud, Ser, Tyo; F's Tri, Gre (5); ENG (Lebling) -- A Nwy; F's Nwg, Nts, Lon (4); FRA (Muhlhauser): A's Par, Bel, Spa; F's Bre, Por, Mar (6); GER (Haramis): A's Kie, Mun; F Hel (3); ITA (Budd): A's Ven, Rom; F Ion (3); RUS (Glavic): A's Mos, Ukr, Gal; F's Swe, Sev (5); TUR (M. Miller): A's Bul, Arm; F's Rum, Con, Ank (5).

Propaganda --

Danish News Service -- Beware of the English-French alliance which rolls almost unopposed and will continue to do so until France decides to swallow England.

London -- Don't worry -- it's just to keep you honest.

No source given -- The Protector will ride again!

NSG -- Vienna: Together we conquer...or else!!!

NSG -- Moscow: Have armies -- need allies!

Deadline for SPRING, 1902 moves -- Noon, Tues., Oct. 17.

PQC (Regular Diplomacy Game #10) --

The Players, Rules and Board -- See DIPLOPHOBIA #12.

WINTER, 1901 builds -- A-H: See "GM Notes", below; ENG: (B) F Lon; (B) F Edi; FRA: (B) F Bre; (B) A Par; GER: (B) F Ber; (B) F Kie; ITA: (B) F Nap; RUS: (B) A StP; TUR: No orders rec'd; stands pat.

Positions at end of WINTER, 1901 -- A-H (Houghton): A's Tri, Ser, Bud or Vie (see "GM Notes", Below); F Alb (4); ENG (Muhlhauser): A Bel; F's Nwy, Edi, Lon, EnC (5);

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FRA (Tretick): A's Par, Spa, Por; F's Mid, Bre (5); GER (Budd): A's Sil, Hol; F's Ber, Kie, Den (5); ITA (Bryant): A's Ven, Tun; F's Tyn, Nap (4); RUS (Huff): A's StP, War, Ukr; F's Rum, Bot (5); TUR (Latimer): A's Ank, Bul; F Con (3).

Propaganda --

France -- A message from the Commander French Forces to the Commander English Forces: NUTS!

Germany -- Not that I don't believe you -- but please move your army from the continent.

Germany -- England: The German Government sees no reason why the English and Germans should fight. The fleets being built in Germany are to be used in Russia and in defending Holland.

Germany -- Russia: Prepare to meet your doom.

Russia -- Turkey: What are these rumors I hear?

No source given -- I accept the three-way alliance.

NSG -- For the last time, will you please answer my letters.

NSG -- INVADERS!

NSG -- I DON'T BELIEVE YOU.

NSG -- You crossed that line, so now things are tough all over.

Deadline for SPRING, 1902 moves -- Noon, Tues., Oct. 17.

GM Notes (almost forgot) -- Jim Houghton: we inadvertently mislaid your build-order, so please resubmit it along with your SPRING, 1902 move-orders. The rest of you players, please make your SPRING, 1902 move-orders conditional, if necessary, upon Jim's possible build orders (either Build A Bud or Build A Vie). And Alan Huff, please pay your \$2.00 game-fee not later than October 17th. Thanks.

PRC (Regular Game # 11) --

The Players, Rules and Board -- A-H: Ray Stokely; ENG: Tom Griffin; FRA: Chuck Scholti; GER: Jack Chalker (5111 Liberty Heights Ave., Balt., Md., 21207); ITA: Buddy Tretick (3702 Wendy Lane, Silver Spring, Md., 20906); RUS: Gary Nemeth; TUR: Paul Budd. Addresses for all but Chalker & Tretick on first page of this issue. Game-fees (Stokely, \$3; Griffin, \$3; Tretick, \$2; Budd, \$2) due Oct. 17. Rules and board same as in 7-man Regular Diplomacy as published by Games Research, Inc., except that victory criterion is 18 units on board at completion of WINTER season rather than majority of supply centers. DIPLOMANIA House-Rules also apply.

Deadline for SPRING, 1901 moves, game-fees & propaganda -- Noon, Tuesday, Oct. 17.

PSC (Regular Game #12) --

The Players, Rules and Board -- ITA: Ron Glavic (430 Timberidge Trail, Gates Mills, Ohio, 44040); ENG: David Olive; FRA: Jim Houghton; GER: Jack Greene; RUS: Buddy Tretick (3702 Wendy Lane, Silver Spring, Md., 20906); TUR: Cole Harrison; A-H: Bob Reiter. (Sorry about getting A-H and ITA out-of-order -- we mis-read the paper on which we wrote the results of the drawing.) Addresses for all but Glavic and Tretick are on first page of this issue. Game-fees (Glavic, \$2; Olive, \$3; Houghton, \$2; Reiter, \$3; Tretick, \$2; and Harrison, \$3) due Oct. 17. Rules and board same as in 7-man Regular Diplomacy as published by Games Research, Inc., except that victory criterion is 18 units on board at completion of WINTER season rather than majority of supply centers. DIPLOMANIA House-Rules also apply.

Deadline for SPRING, 1901 moves, game-fees & propaganda -- Noon, Tuesday, Oct. 17.

Remember, all players in games in any of the N3F Games Bureau Diplomacy Division 'zines (BARAD-DUR, DIPLOPHOBIA, DIPSOMANIA, FANTASIA, GLOCKORLA, and SUPERCALIFRA-GILISTICXPALIDOCIOUS) are Associate members of the Bureau (Regular membership is \$1 per year). Also, game-fees in all Bureau 'zines are \$2 after your first game in any Bureau 'zine.

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The Gamesmaster -- For all games, Don Miller, 12315 Judson Rd., Wheaton, Md., 20906 (ph. 301-933-5417; call only between 8 and 11 p.m. EDT on weekdays except Fri.).

The "House-Rules" -- As published in DIPLOPHOBIA #1, and amended in #'s 4-6. See also DIPLOMANIA 14/15. New set of H-R's to be published in DIPLOMANIA 18.

New Games -- Last call for MIDDLE-EARTH II in FANTASIA! ANARCHY III (in SUPERCAL) filled (now 17 players, each with 2 widely-separated supply centers), but replacement players urgently needed for it, just in case. Second game of HYPERSPACE II (Guest-Gamesmaster, Buddy Tretick) (in SUPERCAL) almost filled, so hurry! Two more teams needed for SIMULATION DIPLOMACY (5 men each team) (in SUPERCAL). Game PTC (7 players needed) of Regular Diplomacy now open in DIPLOPHOBIA (Regular Diplomacy Game #13). No more games in DIPLOMANIA for the moment, at least. INSURRECTION and HYPERECONOMIC DIPLOMACY coming (economics expert wanted to help with latter)!

Miscellaneous -- We are sorry this 'zine is so late -- but our job now calls for more frequent travelling. ##### Subs to DIPLOMANIA are 10/\$1.25; FANTASIA, DIPLOPHOBIA, DIPLOMANIA, and SUPERCALIFRAGILISTICEXPIALIDOCIOUS are each 10/\$1. Games are \$3 if it is your first game in an N3F Games Bureau magazine, \$2 if you are already playing in an N3F Bureau game (except that ANARCHY III is only \$1) -- which reminds me, Tom Griffin -- you only owe \$2 for PRC, as you are already playing in games J and K in BARAD-DUR. Regular members of the Bureau (\$1 per year) may take a 10% discount in subs and game-fees, or may claim a 10% rebate (from DIPLOPHOBIA game POC on, if you were a Regular member before you joined or subbed) to be applied as future credit. ##### If you are starting a postal game of Regular Diplomacy, notify Charles Wells (sending him full details) -- he is now assigning Boardman numbers (Charles Wells, 3678 Lindholm Rd., Cleveland, Ohio, 44120); if you are starting a Variant game, send full details to us for assignment of Variant number and publication of the details in DIPLOMANIA.

DIPLOPHOBIA is published approx. once a month, and is free to all participants in games being played therein. Non-participants may receive DPBA via 1st-class mail for \$1 for 10 issues (see above); same rates apply to back issues, when available. Trades accepted for Diplomacy or other games-'zines when arranged ahead of time with editor. Address code: A-S, player in corresponding game (refer to 2nd letter of 3-letter game-designation); T, Trade; W, Subscriber; X, last issue, unless...; Z, Sample. Help! We're running out of letters....

Don Miller

DIPLOMANIA

% D. Miller
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Wheaton, Md., 20906

TO:

FIRST CLASS MAIL